

Smart Campus Companion: A Centralized Digital Platform for Academic Management

Nagesh Kadam, Aditya Gurav, Anushka Deshmukh, Varad Kotkar, Dhruv Babar, Prof. Amarnath Chadchankar
(Department of Computer Science Engineering, School of Technology and Research, DPGU, Pune, India)
Email: gurav.aditya0101@gmail.com

Abstract:

The Smart Campus Companion is basically a single place to fix a common problem in schools: information spread out everywhere. In a lot of colleges today, important stuff like class times, homework due dates, and daily announcements are all over the place, on different apps and websites. Our paper suggests a system that brings all these school tasks into one simple platform. Teachers get tools to handle their classes and keep track of who is there easily, while students get instant messages so they do not miss anything important. The whole idea is to help everyone get more done, cut down on missed homework, and make the campus a lot more organized. Using modern web tools, the platform also makes sure everything is safe and looks good on any device. Early tests look really good, showing fewer headaches for the staff and students getting more involved. We also made sure the system is easy to use and safe, and that it can handle thousands of people at busy times like finals week without any trouble.

Keywords — Campus Management System, Role-Based Access Control, Web Platform, Student Portal, Academic Administration, Notification System, Digital Campus.

I. INTRODUCTION

As digital technology moves fast, colleges really need better ways to handle their daily school stuff. Sticking to old ways like a bunch of WhatsApp messages, long email threads, and physical bulletin boards is pretty messy and often creates more problems than it fixes. Walk onto almost any campus today, and you will probably see students trying to use three or four different apps just to find their next class or see what homework they have. Having one central digital spot can fix this by making communication smoother for everyone. In this paper, we are showing the Smart Campus Companion, a web platform made especially for what students and teachers actually need.

How schools handle things has really changed recently. Bringing tech into higher education is not just a bonus now; it is pretty much a must-have. When you have thousands of students, changing schedules, and urgent news, you absolutely need a system that can handle it without falling apart. Right now, using a bunch of separate systems means information gets stuck in different places. For instance, a student attendance might be in one database, their grades in another, and their club activities might not be tracked anywhere.

We built the Smart Campus Companion to fill that exact hole. It is one single place for all school communication. By keeping all the information together and using Role-Based Access Control, we make sure private stuff stays safe. Also, it provides a good digital record of a student time at school, making the transition between semesters much smoother.

II. MOTIVATION AND OBJECTIVES

A. Motivation

What really got us started on this project was seeing how hard it is for everyone to keep track of school stuff when it is spread out everywhere. Just think about the first week of a new semester. It is usually total chaos. Rooms change, waitlists get updated, and professors try to tell everyone about syllabus changes. It is super common for students to miss a deadline just because an important update got lost in a busy chat. On the other hand, teachers often have a hard time with the boring paperwork of tracking attendance and sorting through messy homework submissions. We really wanted to create one system that solves these problems and lets professors focus on teaching again.

We also saw how much this disorganization affected student stress levels. Just trying to remember where to find information is tiring. Students should not have to manage multiple platforms just to get

through their second year. Our goal was to build a tool that works like a personal assistant, gently reminding you when you need to do something.

B. Objectives

We started with a few main goals for this system:

- 1) To create a central place that is the only reliable spot for anything happening on campus. No more guessing which website has the correct schedule.
- 2) To make communication between students and teachers clearer by having official, built-in message boards that cut through the chatter of social media.
- 3) To give everyone easy access to schedules, study materials, and upcoming deadlines around the clock, working well on both computers and phones.
- 4) To automate the tedious tasks like sending reminders for due dates, automatically figuring out attendance, and pointing out when schedules clash.
- 5) To build a system that can grow and handle 5,000 students checking their final grades at the same time without breaking down.
- 6) To make the whole campus work better, reduce administrative paperwork, and keep students more involved in their studies.

III. RELATED WORK

People have done a lot of research on making campus life digital over the past twenty years. Early tries, like the Mobile Student Information System in 2012 [4], were good starts but mostly just showed fixed information. They were basically like online pamphlets. A few years later, projects like the Android Application for Campus Information System (2020) [3] began using phone features to send out news, but it was still mostly a one-way street.

Recently, things have leaned more towards specific automatic systems. There is a lot written about Smart Attendance Systems [5] that use fingerprints, QR codes, or RFID tags to track who is in class. While these are neat, they are usually separate tools that do not connect to the grading system. Likewise, Learning Management Systems (LMS) like Moodle or Blackboard [6] are great for course materials, but they often struggle with managing daily campus needs, club events, or simple chats between a TA and a study group.

Some newer platforms, like student portals on the cloud [7, 11], have shown that using software as a service is the best approach for remote access. But bringing all these different features together into one combined system is still a big challenge for most IT teams. Most colleges end up buying five different software programs and trying to make them work together, which hardly ever goes smoothly.

IV. RESEARCH GAP

When you look at the tools available, the biggest problem is that they do not really work together. Most systems right now are scattered. A school might pay for one expensive platform just for class stuff, use a completely different system for student records, and then depend on casual WhatsApp groups for quick chats. This spread-out setup is a mess and it means entering the same information twice, confusing people, and causing a lot of misunderstandings.

Also, many of these older systems have really bad designs. They look like something from the late 90s and are super hard to use on a phone. This is a main reason why students and staff avoid using them unless they absolutely have to. There is also a big missing piece when it comes to systems that send out notifications on their own. The Smart Campus Companion was made to specifically fill these gaps by giving you one connected, easy-to-use system that actually feels like a modern app.

V. PROPOSED APPROACH AND ARCHITECTURE

A. System Architecture

We built the Smart Campus Companion using a common three-layer structure. Keeping the display, the way it works, and the data separate makes the whole thing much easier to maintain, fix errors, and grow later on. The backend uses up-to-date web tools that can manage a lot of activity at once. This is

super important for days when exam results come out or course registration starts, those are exactly when older systems tend to break down.

We use RESTful APIs to link the database to what you see on screen. By doing this, we separate the front-end from the back-end. This means the system can easily work with our current web app and will also work perfectly with a native iOS or Android app later on, without having to re-do the main programming.

B. Workflow and User Journey

Someone logs in safely, and the system instantly checks if they are a Student, Faculty, or Admin. Depending on who they are, it creates a personalized home screen on the fly. A professor will log in and instantly see their daily teaching schedule, things to grade, and a button for attendance. A student, however, will see a clear timeline of their upcoming homework, alerts for cancelled classes, and their latest grades.

If a teacher uploads a new syllabus or changes a due date, the system updates and instantly tells the Notification Engine. That part of the system then automatically sends a push notification or an email summary to every student in that class. The idea is that no one gets left behind just because they forgot to refresh a page.

C. Core Modules Breakdown

- 1) Login Module: Manages safe logins and keeping your session active. It uses JSON Web Tokens (JWT) to make sure that once you are logged in, your session is secure and your information is private.
- 2) Teacher Module: Gives instructors a simple, clean screen to handle their classes. They can put study materials into folders, set up digital places for homework, and mark attendance with a few clicks instead of passing out paper.
- 3) Student Module: This is basically a student online planner. It gives them one calendar view for all their school life. They can turn in work, check grades, and get early warnings if their attendance drops too low.
- 4) Admin Module: This is the main control room for the campus IT and admin staff. From here, they can handle user accounts, send out campus-wide emergency alerts, and get overall reports on how departments are doing.

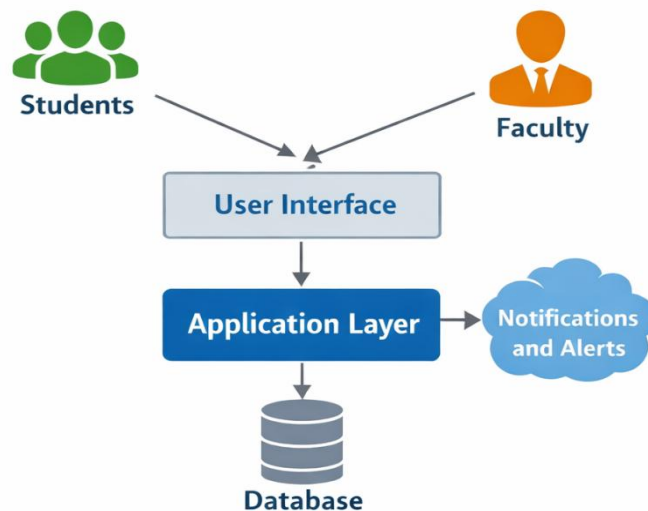


Figure 1.1: System Architecture of Smart Campus Companion

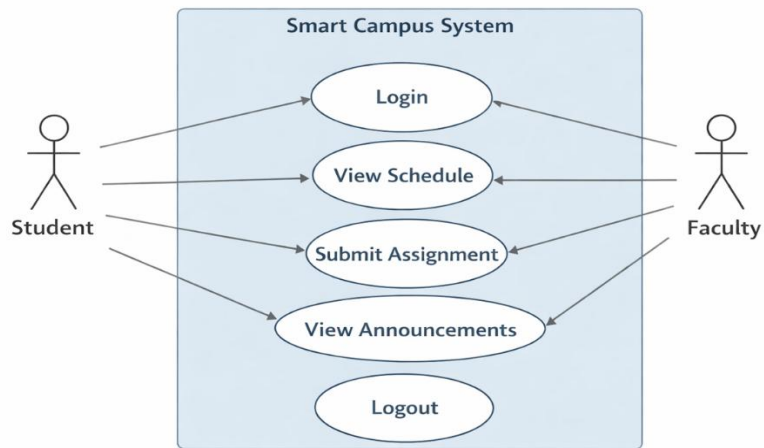


Figure 1.2 Use Case Diagram

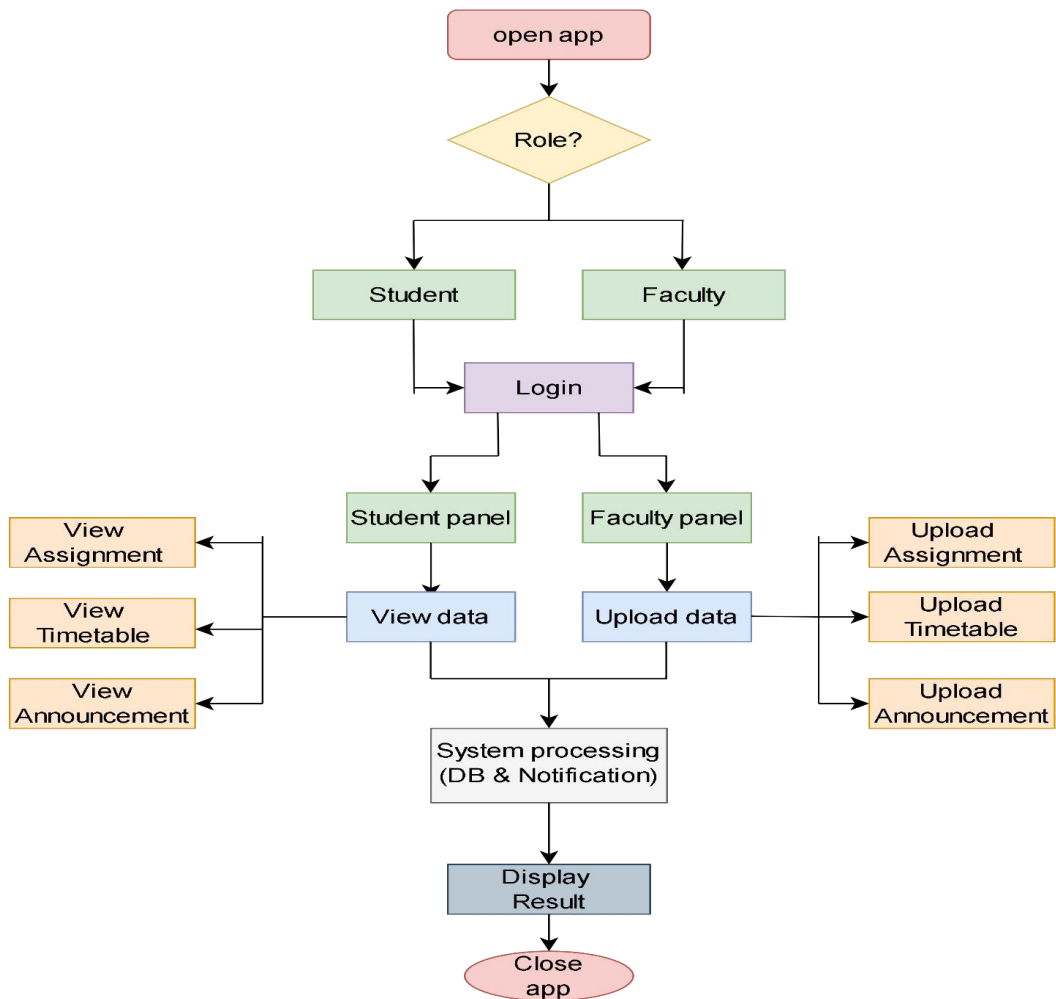


Figure 1.3: Flowchart

OUTPUT:-

- **Login Page:** Allows users to enter their credentials to access the system.

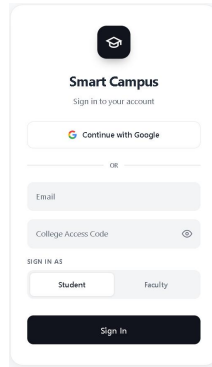


Figure 1.4: Login Page

- **Dashboard / Home Page:** Displays the main interface where users can access system features.

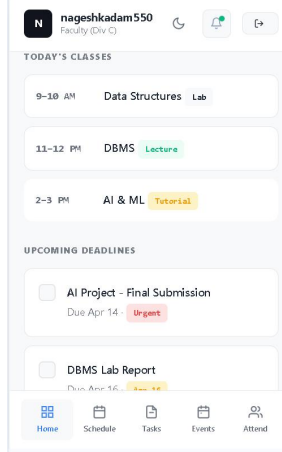


Figure 1.5: Home Page

- **Data Entry Page:** Enables users to enter or update information in the system.

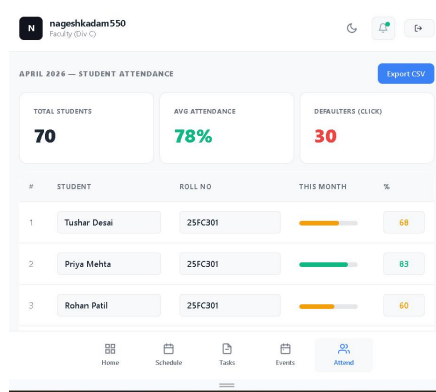
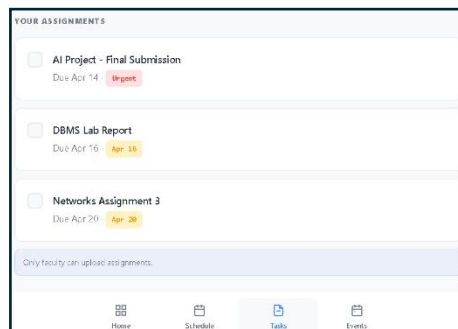
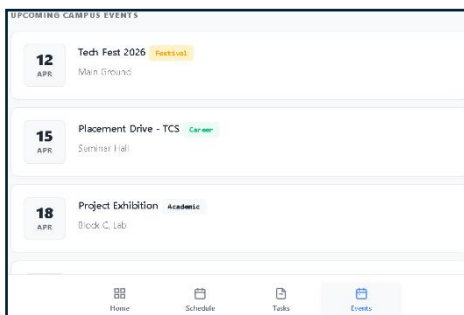


Figure 1.6: Data Entry Page

- **Result / Report Page:** Displays processed data and generated reports. Each screenshot demonstrates how the system interacts with the user and performs different operations effectively.



7.1 Testing Results

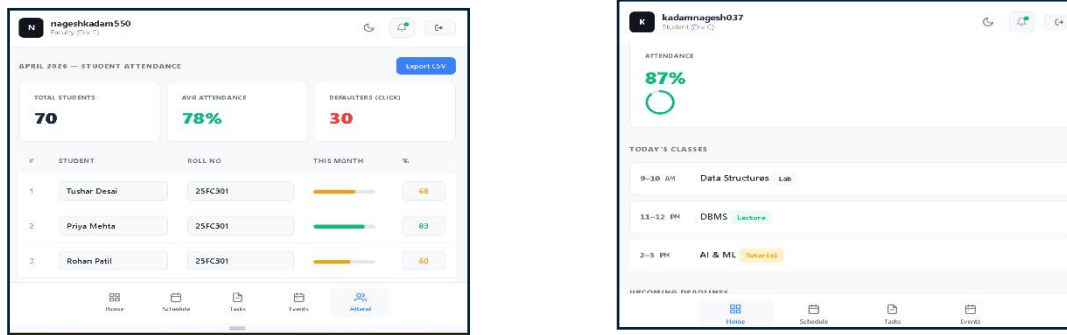


Figure 1.7: Result

VI. DESIGN PHILOSOPHY AND ACCESSIBILITY

A main idea behind this project was that school software does not have to look bad or be hard to use. We spent a lot of time thinking about how a user would go through the system. We designed it mainly for phones first. Since most students check their college websites on their phones while walking to class, the screen had to work perfectly on any device. Buttons are big enough to tap easily, and important alerts stand out clearly.

Making it accessible was also a big deal for us, not just something we thought about later. We made sure the platform works with common screen readers for people who cannot see well. We carefully used good color contrasts, and we added a popular Dark Mode to help reduce eye strain when studying late.

VII. SECURITY AND DATA PRIVACY

When you are handling student records, grades, and private information, you absolutely cannot be careless with security. We built the platform using secure coding practices to guard against common web problems like SQL injection and Cross-Site Scripting (XSS).

All sensitive information in our database, especially passwords and grades, is strongly encrypted. We use standard methods like bcrypt to scramble passwords. Also, all information sent between your browser and our servers is kept safe with HTTPS/TLS encryption. We also put in a strict timeout so if someone walks away from a public computer without logging out, the system will automatically end their session after a while.

VIII. IMPLEMENTATION AND REAL-WORLD TESTING

We developed this using an Agile method, which basically means we built parts of the platform bit by bit and adjusted things based on ongoing feedback. We used popular, open-source tech tools so things would be flexible and well-supported.

The part you see and interact with feels fast, like a modern social media app, because it is built as a Single Page Application (SPA). This means your web browser does not have to reload the entire page every time you click something. For the database, we chose a reliable relational setup like PostgreSQL to accurately connect all the complex relationships between students, classes, required courses, and grades.

Testing was a huge part of what we did. We did intense load tests, pretending thousands of users were logging in at the same time, to ensure the servers would not crash during finals week. We also did a trial run with 100 students and 15 teachers for four weeks. By the end of the test, we figured out the system saved the average professor about 3 hours of administrative tasks each week.

IX. ADVANTAGES AND DISADVANTAGES

A. Advantages

The best thing about it is definitely having everything in one place. Having one central spot saves everyone time and stops people from always switching between five different apps. Communication is much better because official announcements stand out from casual social media chatter. It also helps

teachers get a lot more done. Automating boring tasks like counting attendance or figuring out final grade curves saves them precious time they can use for actually teaching and helping students.

B. Disadvantages

The biggest, most obvious problem is that the platform is useless if the campus Wi-Fi fails or if a student cannot get online. Also, moving an entire college to a new system is genuinely hard. It takes a lot of time, money, and work to move old information into a new database. Managing the change and holding training sessions are absolutely necessary for this to work.

X. CONCLUSION AND FUTURE SCOPE

Ultimately, the Smart Campus Companion provides a really practical, easy-to-use way to handle the daily craziness of college academics. By bringing schedules, grades, attendance, and messages together in one neat, safe package, it effectively stops the confusion from information being scattered everywhere. It is a system that not only makes daily tasks easier for teachers but also creates a much clearer, more organized, and less stressful experience for students.

Looking forward, there are some really exciting ways we could make this platform even bigger. We would like to add some basic Machine Learning to look at how students are generally performing. The system could automatically highlight students who might be struggling based on how often they attend and their early quiz scores. We also plan to launch dedicated apps for iOS and Android phones that could let you check schedules without Wi-Fi, and maybe even use NFC so students could tap their phones to check into classes automatically.

REFERENCES

- [1] Student Management System: A Web-Based Solution for Academic Administration. *Journal of Educational Technology*, vol. 12, pp. 45-52, 2025.
- [2] Development of a Hybrid Mobile App for Student Management System. *Int. Conf. on Mobile Computing*, 2022.
- [3] Android Application for Campus Information System. *IEEE Transactions on Mobile Computing*, 2020.
- [4] Mobile Student Information System. *International Journal of Computer Applications*, vol. 45, 2012.
- [5] Smart Attendance Management Research Papers. *IEEE Access*, 2024.
- [6] Learning Management Systems Research: A Comprehensive Review. *Education and Information Technologies*, 2024.
- [7] Cloud-based Education Platforms: Scalability and Security. *Cloud Computing Systems Journal*, 2024.
- [8] Notification Systems in Education: Improving Student Engagement. *Smart Learning Environments*, 2024.
- [9] Event Tracking in Academic Institutions using Web Technologies. *Journal of Campus Management*, 2025.
- [10] Digital Campus Management Systems: The Future of Universities. *Int. Journal of IT in Higher Education*, 2025.
- [11] Web-based Student Portals: Usability and Design Patterns. *ACM Conf. on Human Factors in Computing Systems*, 2024.
- [12] Faculty Communication Platforms: Bridging the Gap. *Journal of Academic Administration*, 2024.
- [13] Attendance Monitoring Systems Using Biometrics and RFID. *IEEE Sensors Journal*, 2023.
- [14] Academic Workflow Automation using Microservices. *Software Engineering Research*, 2024.
- [15] Future Smart Campus Technologies: IoT and AI Integration. *IEEE Internet of Things Journal*, 2025.

Mail your Manuscript to editorijctjournal@gmail.com / editor@ijctjournal.org